

# Mobile phone game brings health crisis



*Mobile phone games are the major reason in overuse of mobile phone. Normally, people will use phone more often.*

BY Zhu Qianyuan class 3

In a report, they say the Government is underplaying the potentially 'enormous' health risks – especially for children, whose smaller, thinner skulls are more susceptible to radiation. [The study](#), experts say, raises fears that today's young people may suffer an "epidemic" of the disease in later life. Besides, playing phone games in long time will cause eye fatigue, attention fell and loss of appetite, insomnia, and many other health problems.

In UK, At least nine out of 10 British 16-year-olds have their own handset and they will play the game on it, as do more than 40 per cent of primary schoolchildren. Children are spending significant time on mobile phones. We may be facing a public health crisis as a result of mobile phone use."

Although the experts concede the links are not proven, they

argue that 'schools, phone shops and the health care system' should be enlisted into a campaign to reduce mobile phone use. Their report states: 'Both the Government and phone games companies could very easily do far more to alert the public, particularly children, to the emerging risks and safety measures.' It accuses officials of 'downplaying uncertainty' over safety, adding: 'This was the kind of wishful thinking that cost lives with tobacco and asbestos'.

However, scientists have found inconclusive evidence and a campaign would cause panic. Professor Denis Henshaw, emeritus professor of human radiation effects at Bristol University, He said: 'Vast numbers of people are obsessed with playing phone games and they could be a time bomb of health problems. It would be a serious public health issue. It is really necessary that we should restrict the time on phone games.'