

Mobile phone game brings health crisis



Mobile phone games are the major reason in overuse of mobile phone. Normally, people will use phone more often.

BY Zhu Qianyuan class 3

In a report, they say the Government is underplaying the potentially 'enormous' health risks – especially for children, whose smaller, thinner skulls are more susceptible to radiation. [The study](#), experts say, raises fears that today's young people may suffer an "epidemic" of the disease in later life. Besides, playing phone games in long time will cause eye fatigue, attention fell and loss of appetite, insomnia, and many other health problems.

In UK, At least nine out of 10 British 16-year-olds have their own handset and they will play the game on it, as do more than 40 per cent of primary schoolchildren. Children are spending significant time on mobile phones. We may be facing a public health crisis as a result of mobile phone use."

Although the experts concede the links are not proven, they

argue that 'schools, phone shops and the health care system' should be enlisted into a campaign to reduce mobile phone use. Their report states: 'Both the Government and phone games companies could very easily do far more to alert the public, particularly children, to the emerging risks and safety measures.' It accuses officials of 'downplaying uncertainty' over safety, adding: 'This was the kind of wishful thinking that cost lives with tobacco and asbestos'.

However, scientists have found inconclusive evidence and a campaign would cause panic. Professor Denis Henshaw, emeritus professor of human radiation effects at Bristol University, He said: 'Vast numbers of people are obsessed with playing phone games and they could be a time bomb of health problems. It would be a serious public health issue. It is really necessary that we should restrict the time on phone games.'

How to adapt to China in two weeks



Laura, a language student at the University of Ulster, Coleraine, Northern Ireland, has come to Hangzhou as part of a two week trip as part of her degree. Being from the UK it was obvious that she may experience quite a culture shock and will need to adapt to China. We interviewed Laura to see if this was the case and if so, what surprised her most about China in comparison with her hometown and university.

BY SYD class3

“Firstly I want to comment on how we have been welcomed to the university, it has been second to none.

One of the first things that was hard to adapt to and to master was chopsticks. However, as time has passed, it has become a lot easier.

I have noticed a major difference between the road systems and

traffic control between the two countries. It appears that the UK has more rules regarding the use of the road.

The most obvious and not surprising difference between China and the UK is the weather as it is a lot warmer here. For us it was strange to see the local people using umbrellas in the sun as they are merely used for rain and bad weather in the UK, which it is famously known for.

Shopping in China is definitely cheaper than the UK, not only for clothes but for food as well. It seems that money would go a long way in China. On the subject of food, I have been pleasantly surprised but I think that I prefer the cuisine in the UK as there is more of a variety for every day meals.

Having travelled to a few cities during my stay in Hangzhou, I have noticed how the local people react to Western people. It almost seems like a novelty when there are Western people in the cities as we have had people asking for photos with us or have simply just taken photos as we walk past.

It appears that there were certain aspects of the culture that were harder to adapt to than others, for example the use of different toilets in China.

With regards to university life, in Northern Ireland if a student lives on campus, there is no curfew. Also, there are a lot more universities situated in Hangzhou, more than in the whole of Ireland. I have noticed that there are a lot of breaks during classes in university here, however, in the UK, and especially Northern Ireland, classes last for either one hour or two and there is no breaks during them. The only exception is when a student has a three hour class and so has a fifteen minute break.

As my trip draws to an end, I have to say that I have thoroughly enjoyed my time here and the experience of adapting to a completely new culture in such a short space of time. In terms of travelling, one of my favourite cities was Shanghai,

but I have also enjoyed other cities such as Suzhou and our visit to Westlake. If I have the opportunity in the future, I would love to return to China and travel to Beijing to visit the Great Wall as well as other famous cities in the country”.

Shuttlecock



Shuttlecock is an interesting Chinese traditional folk sports activities. Kick the shuttlecock, also known as “playing chicken”.

BY Zhang Ziyang class 3

Shuttlecock, Originated in the Han Dynasty, flourished in the southern and Northern Dynasties and the Sui and Tang Dynasties, has been two thousand years of history, is one of the sports activities China folk, is one of the sports activities China folk, is a simple fitness activities. Kick the shuttlecock competition method is the latest in 2009 May invention of the “Chinese jjj”. The ornamental, universality and competition are significantly higher than the old-fashioned shuttlecock game. Widely spread in China folk kicking shuttlecock most competitive game is “to play” or

“play”, this play shuttlecock movement from the Olympic spirit of “faster higher stronger” a recent move, which was generally like China young people. To kick against the requirements to the ground lower height (among the highest point of about 90-120 cm) to the other foot vigorously shuttlecock, master to play between height and even as low as 20 cm. This “low point” play is very close to the football shooting action, so it is China JJJ absorption as highly ornamental and technical competition style. Thus it can be seen, China JJJ shuttlecock movement is the traditional a breakthrough innovation, will make the shuttlecock is find everything fresh and new, worldwide popular sports competition. By young children love. When I was in primary school, my mom and I play a shuttlecock game.

The game started, my first play, I do not know why, the shuttlecock does not always listen to my orders, I kick the shuttlecock, flying to the distance, in midair somersault, straight down, I quickly put the foot to kick, but fell to the ground. Oh! Isn't it annoying. Then the mother kicked shuttlecock, but like a docile sheep, one two three..... Mom is really fierce, has played in eleven! I'm not discouraged, must call the shuttlecock to listen to my orders, not reconciled to my mom, and then go to practice, once, two times, three times..... Is really nothing in the world is difficult for one who sets his mind to it! Until the sixth time, I can finally play at six, I was so happy I jumped three feet high.

Then, mother and I play every three explosive game – kick can be divided by three, the explosion. This time I have confidence, believe they will overcome mom. The results, not what I expected, the continuous explosion mother two times, but I just exploded once! At that time, my heart is still sweet like honey, don't mention how happy.

Kick the shuttlecock this game is fun, it is a whole body movement, can exercise, flexible limbs, and develop the thinking, really let me be overwhelmed with joy.

Will you let your own kids play e-sports in the future?



Have you ever thought about the jobs in the future? I'd like to say something about e-sports which is brand new in our sight. Once we regard e-sports as a job, would it be a good choice?

By: Mingying Guo 134101136 Class

Lee Jae-Dong, alias Jaedong, nicknamed The Tyrant and The Legend Killer, (born January 9, 1990) is a South Korean professional StarCraft: Brood War and StarCraft 2 player for the American team Evil Geniuses. Using the Zerg race in both games, Lee is one of the most successful StarCraft players of

all time, winning five OnGameNet Starleague (OSL) and MBCGame StarCraft League (MSL) tournaments, and earning over \$500,000 in tournament prize money alone through his career – the most of any professional gamer.

Although harvesting several runners-up in 2013, he still maintained a high competitive level by contrast. Nevertheless, he said in one interview, he will play games with his own child, but will not let him play it professional. Moreover, he explained the reason is “Because I have tried before, I know the pain in it. Of course, all the jobs will face the constant competition, but the pain of the e-sports is too much. I will become a dad who plays games with children, but I don’t want my own child also suffer.”

In addition, E-sports have been very popular, but not easy. In Korea, e-sports’ social recognition is not so high like what we have imagined. When the reporter says, “a lot of people say, e-sports is not a sport.” Jaedong’s answer is “Since I just have been a professional player, until now, there are still those who say that... From the perspective of the history of e-sports’ market, it is much shorter than other sports. However, it really has a rapid development. I think people’s consciousness will change quite slowly. This is also our generation must do. Twenty or thirty years later, when I am 40 or 50 years old, the situation may be different. If we force to make people accept the fact now, it may be counterproductive.”

Frankly speaking, if we want to accomplish something in our life, it is doomed to be a rough road, not only the e-sports, but also other professions.

A good job need to meet three conditions: First, a strong interest no matter how low the salary is. Second, a clear meaning, convinced that the life value to be realized. Third, we can rely on it to feed ourselves.

The characters of the people are not the same. In

common, whether the position for oneself is the most proper, the standard is not to see how many people in the society fighting for it, it needs to ask our life and soul, to see whether we really feel happy.

Besides, every parent want their own children to have a bright future without risks. So supposing that e-sports can have a bright future, will you be willing to support your children to play e-sports?

Who is undercover, everyone to guess



Most of the game board game for 5 or 6, personal play together. Who's the undercover is no exception. Who is playing

both postgraduate degree undercover understanding between friends, but also to show each person's ability to express.

By:jiayuan Chan 120806238 Class3

Everyone don't know when to get the keywords if he was undercover. But the witty undercover, often after listen to others' description to gauge someone else's word, and then describe the same word, avoid exposing themselves. If the undercover do not, then it is easy for him to be found, and elimination. So kind to the enemy is cruel to himself. This is the rules of the game.

Who is undercover is a puzzle game, is a casual game .Next, I will tell you a story to share of our experience of playing this game at a time. We have four people at the time, then one of us is the undercover, the other three are all ordinary people. And then began to see Key words, this is a very important moment, because the word you get will determine if you are the undercover or not. Everyone is very carefully look at their keywords. For fear that their own key words be seen by other people. Then I began to worry about whether I'm the undercover, I get a keyword is 5. All finished seeing our own keywords, then we start to describe with a sentence. The cloud account first. She said: "a number." Then Xu Qianqian started narrative: "three plus two".

Listen to her, my heart steadfast. Because we get words are the same, so we are not undercover. Xu Haohao tells that: "one hand". let me explain. A hand has five fingers, so he said one hand ,we put Xu Haohao also ruled out for a while. Just left me, I said: "ten present two". Well, the first round of the narrative is done, and began to vote for your most doubt is undercover. Number of ticket! Albino culvert 1 votes, Xu Haohao 0 votes, the road cloud 2 tickets, Xu Qianqian 1 ticket. Clouds out the road. Pass! But we found the road after a showdown between the cloud is not the undercover! If another round out, without the undercover sting won.

Ok, just the three of us left: I, Xu Haohao, Xu Qianqian. We account again. I said: "the number of" total "refers to 5. Because there are 5 people" Xu Haohao said: "50 decimeter =what" Xu Qianqian said: "in a math problem, it will go into one". "She said" rounded "."Ok, and in the long-awaited time vote!

Xu Qianqian said: "be cast Xu Haohao bawcock!" Actually I also want to throw Xu Haohao. We began to competition:

"Xu Haohao"

"An albino culvert"

"The huge"

"Zi han "

"The huge"

"Zi han"

I for you! Xu Haohao lost! He is the undercover! The undercover lost! Oh, We take "5", Xu Haohao undercover brand is "5.0".

Overall, the game is quite nice, we can call good friends to play together.

[LINK: <http://zhidao.baidu.com/question/589020059.html>]

Football makes you never alone.



Football makes you feel not alone.

The football team of Journalism Institution hasn't faced such difficult situation ever. When May arrives, the team are still suffering a great shortage of new members, which makes this year's School Cup matches not so easy for them to play. But they always hold a faith that they're never alone.

Jing Li 134102208 Class 3

In this year's School Cup, [journalism football team](#) has got one game win after one lose, they still just have a no more than 20 players involved but they're clearly positive and ambitious to strike forward like they always believes: they're alone.

As usual, the Journalism team should have at least 40 players training and playing football together, while last term, they had just got 4 new members in grade 1. Now the total number of players in the team is just less than 20.

“We should have been stronger if we have recruited more,” said Jia Jiale, goalkeeper who also plays for the school team. In most people’s eyes, journalism is never supposed to be a team that seems to have that tough situation.

“I remember the first year I got into this football team, there were almost 50 people in total! In those years, it’s even pretty difficult to divide fairly sides when we kick off in training,” said Zhou Yutong, the only grade 4 member in the team.

Why appears this situation? Some players thinks it is because it has been more and more difficult for middle school students who wants to enter our institution. It’s true that the entering scoring limitation has been adding up year by year, “for a school that focuses and is famous for art and journalism, higher entering scoring limitation means boy students will have less interests and possibility to consider going to this college after their entrance examination. “The next year may be harder for the team if we still fail to get more ‘fresh blood’, so in my best wishes, I’d like to see some changes in the further,” said Zhang Ze, grade 3, center guard.

That is just not big deal, however, in some big guy’s mind. Cui Jianqiang, the captain which is also in charge of the basketball team of our institution, believes that, if the whole team keep doing what they used to do and get more inspired, then it should not have so much problems for them to get good grades in this year’s School Cup matches. “Like the classic proverb in football world says, you’ll never walk alone. We have been training hard for almost one month, and some of us even have the extra training, all are just for one simple goal that, we want to win every game and approve that we are still invincible and competitive.

The traditional folk games in the continuous disappear

Rope skipping, shuttlecock, eagle and chicks..... These games have several generations childhood happiness. However, those who had accompanied the generations of traditional children's games are difficult to trace. What is the reason for the disappearing traditional children's games? How to let the students have a happy childhood? Before children's day, this reporter conducted a survey.



By Zhang Ziyang 110307222 class 1

Yesterday, children like play and play.

Then the children of both sexes, all is the "play" children, everyone is special skills: a piece of ordinary wood after their cutting grinding will be playing the "pumping traitor" gyro, a family discarded cloth cloth tail after their sewing shuttle became their carry toys – – – the shuttlecock, the tree branches into exquisite slingshot in their hands, they can use the waste bamboo "production" the simulation of the bow and arrow..... It is this article embodies the wisdom of his works, rich era children's extracurricular life, also with their happy childhood. Speaking of children's games, nearly five years of Chen huan is very excited.

The age of children in a variety of games, learn how to live

in harmony with others, how to cooperate; at the same time, a variety of games and expand their thinking space, but also exercise their bodies.

Because today's children to become "good", the traditional children's games will gradually disappear. But who would ever have thought, what children disappeared will have it with?

How to let the students have a happy childhood, how to strengthen between children and students, family, social communication is the school and parents should pay attention to the problem. Therefore, let the traditional game regression, is the most effective, convenient to solve this problem.

From this perspective, first of all, continue to call on the whole society to mobilize, joint action, will implement the "burden", let the child truly liberated from the arduous schoolwork, release the playful nature, not only have time to play, but also can get along with learn to play with friends, get up. Secondly, schools and families should be one's unshirkable responsibility, more and more aware of, let the child addicted to computer games, the hazard ratio for children to participate in the game so much traditional outdoor. For example, a study found, children myopia rate will generally rise, computer games are arch-criminal; and the report points out, computer games occupied the children's entertainment time, in their lives, "virtual world" has become more familiar than the world of nature, will make children face the "real world" alienation and diaphragm, gradually lost enthusiasm for interpersonal communication, exchanges and cooperation, serious impact on children's socialization process.

Indeed, computer games are not Nothing is right., such as Kaye, mathematics professor at the University of Birmingham in Britain declared all the mines, rules of permutation and combination of the most advanced mine game of "P and NP" have revelatory effect. But overall, play is the nature of the

child, the child should belong to nature. The traditional game between the children and their partner's feelings become harmonious, to cultivate the children's cooperative idea, let the children love sports, love nature, let the children will rule, learn to cooperate in authentic activities in middle school. These generations inherited the traditional game, really shouldn't disappear in today's children's world.

Three killed is a wonderful game



Three killed is a playing card games on the table. You can be in the coffee shop, library, bed, anywhere and three to five

people to play this game together. When you are bored and lazy, when you want to experience life in The Three Kingdoms period in ancient China, play three kingdoms kill it for you. It is simple and fun, the rules of the game to understand, and suitable for all ages.

By:jiayuan Chen 120806238 Class3

Three killed is a very popular game ,so many people like it. Each player's turn can be divided into six stages, starting stage, decision stage, touch a card, a card, discard phase, end of turn. And if all the thieves and spy be killed, then the game is over. Now I'd like to introduce the rules of the game .Three killed is one of the most famous game in board games.Now let's describe the characteristics of Three killed games. It's a period from Chinese history. Identity system is the main features of the game .A total of 4 kinds of identity: master, the thief, loyal, dirty agent. Master and turn-cromwell's task is to destroy the thief, remove the dirty agent; The task of the thief is to overthrow the tetrarch. Mole are there on the pitch when the other characters other than the master to clear the other characters, finally the single master. The game randomly selected, give each player a identity card. Except the master □the others identity of the card cannot be show to other players. Each player to remove their identity, but also need to play one of The Three Kingdoms period military commanders. Each warrior has exclusive warrior skill, these skills from name to role are ability, character and design according to the military commanders. It is a blend of historical elements, elements of literature, art element, social elements, healthy element.

As for me,I like to play three kingdoms kill, but I am not a master of board games. There are about six or seven people to play that day, I catch the traitor,I play the role of Big Joe. I used to play three kingdoms kill just to protect the first spy of the dead. No matter how much I loyal minister master will be hacked to death the first time, so I think this game

is too boring for me that I don't want to play again. The man to master is a master of three killed, all the way smoothly and master cut away all the thief, and Lord actually think of me as a loyal, I cut with real loyalist, smooth the loyal minister in the end. I chop down dead, and then mastered the global . Then, as if god wish me a helping hand,I killed the lord,I won at last. This is my only a victory as a spy.So I'm very happy and from then on I like the Three Killed very much.Do you think Three Killed is an interesting game?Anyway, I think so.

[LINK:<http://wenku.baidu.com/view/72b3162f0722192e4536f6a8.htm>
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Basketball brings more than weight-losing.



Basketball brings you more.

Want to achieve weight-losing in your basketball ways? When falling in love with basketball, it seems basketball brings more than weight-losing. What's more, taking part in the teamwork definitely brings benefits.

Jing Li

134102208

Class 3

His last basketball match was undoubtedly great. No one likes failure, especially successive ones. While for Sun, it's no doubt that he has become a legend in Journalism Institution history not because his amazing performance and leadership in the team, but also the unbelievable "self-changing" in his last 4 years college life.

At April 4th, [this year's School Basketball Championship](#) started with many people's craziness and enthusiasm. Journalism, last year's champion, showed great passion and competence in their first match against team Universal Culture Communication in a big margin. Sun Xuning,

captain of Journalism, scored 21 points in this match, surely the highest and best performance above all, which was definitely usual compared with last year.

Things went steep after first match. Everyone had not imagined the situation changing so sharply that it gave no more time for them to scrutinize whether they had lost something.

It surely belongs to the absence of Sun, though his teammates had dedicated their whole personal power to attain the victory of the later 2 matches which sadly turned out to be lost in a row. Sun is in grade 4 and have to pre-find a job which meant he had no time and energy to lead the basketball team and play with his great teammates again. However, Sun made the decision, coming back to school and play the first match for his team.

“I merely go outside for anything before college. When I’m in grade 1, I nearly weighed 100 kg, a typical big fat guy. I decided to change immediately, or I would have no chance, no time and no passion when I go into higher grades”, said Sun. “He has no other hobbies except basketball, so, with no hesitation, he just take a ball and go directly to courts and play until after dusk”, teammate Tao Guilong said. “We’re all proud of him seeing him successfully lost weight and changed to be a 80 kg ,pretty strong guy!” said scoring guard Zhu Yanchao.

“If we believe in what we do, then there’s no big deal to be afraid about”, said Tang Xiaobo, vice-captain of Journalism team, when asked about the prospect in this year’s School Cup basketball game.

“Actually we are still competitive even without Sun”,center-forward Cheng Yi showed a big confidence facing the absence of the one who used to lead them to win the final champion last year.

On the other side, Sun has a more different opinion, “I don’t

think it's the most important to win a certain championship or to show people that we are always the NO.1 team and unbeatable, in my view, playing basketball brings more than victory and failure, and personally speaking, more than losing weight to 80 kg . Communicating and working with a couple of interesting guys shows me what basketball, even sports, means to us modern college folks."

MMORPG (Massive Multiplayer Online Role-play Games)



MMORPG is quite popular these days, It has its own charm that

attracts more and more people to join MMORPG.

Liu Ziwei

121106124 Class 3

As the internet develops fast, more and more company pay more attention to online games, so more and more MMORPG(Massive Multiplayer Online Role-play Games) come into players' sight. MMORPG is quite popular these days. In my opinion, almost every young people have the experience of playing MMORPG.

MMORPG, as the word says, it's a game that lots of people can play it together online. Players earn money in the game to buy things they like and to kill monsters to improve the character's skills and level they create in the game. MMORPG is more than a game, it's more like an unreal life in the world of internet, people play and live in the world which the game has provided. And the company of the game will try their best to improve the quality of the pictures and game play in order to give the best experience to players and have more players so that they can earn more money.

MMORPG like WOW(World of Warcraft) and Blade and Soul are quite popular all over the world. And there are more than ten million people play it online in the same time. So I think that no young man will not want to have a try. You may ask "how to play MMORPG?", I can tell you that it's quite easy. All you need is a not bad computer and a fast internet. First, you need to create your own character. Second, you need to read the windows tutorial and follow it to know the request of this game. And then you can begin enjoying this game. You'll feel like living in an unreal world full of craft and magic. You need to improve your skills to beat enemies and work with your allies.



Why MMORPG so popular? The answer is quite easy to give, because young people want to have a different life. MMORPG provides players with a different life in different world. They can live, they can kill monsters, they can make friends with others, they can beat boss together with others. And they don't need to worry about social position in the game because everyone in the game need to start from zero. The game give a chance to everyone to become a hero, to become a leader, to become a winner. That also satisfies a lot of people's vanity. We live in a peace world, but MMORPG is always full of battle, so lots of people make their dream come true in the game like to command the battle between enemy side. Players even can marry in the game, play the game with your love online is quite good, isn't it? That's why MMORPG is so popular.

Play MMORPG don't need a lot of money, you can enjoy the game freely so long as you like the game. You can live a different life in the world of internet and have lots of friends in the game and fight for your dream together in order to come to the top of the world of MMORPG or just for fun.



MMORPG is quite good for people to relax, why not download one and have a try. I believe you won't regret to do so.